

Ewa Szewczyk

UX Designer

Experience

UI/UX Designer @ Smart Pixels	Aug '17-Ongoing
UI/UX Designer @ Geeksoft	Oct '16-Aug '17
UX Designer @ ING Bank Śląski	Nov '16-May '17
UI Designer @ Seqr	Feb '16-Jun '16
UX Designer @ HYCOM	Sep '15-Jan '16
UX Designer @ AMG.NET	May '15-Aug '15
Junior UX Designer @ AMG.NET	Feb '14-Apr '15

Projects

SimpleFX Oct '16-Aug '17

I researched competitors and created basic low-fidelity mock ups for stock exchange mobile app. I designed graphic projects for desktop and mobile version and made user flows for test with Invision.

ING Bank Śląski Nov '16-May '17

I prepared the payment authorization process by mean of the mobile application. After research and during several workshops I created a complex flow diagram, basing on which it was possible to plan and execute graphic designs. Then, I prototyped high-fidelity mock ups for test with users and confirmed the solution for implementation.

Millennium Bank Feb '14-Jul '14

I participated in workshops and the process of building the architecture information using card sorting method. Basing on the style of the home page I created and confirmed high-fidelity templates of product web pages.

Orange Sep '14-Jan '16

I estimated cost and time needed for ux tasks. I designed mock ups for numerous services, including the process of purchasing mobile phones with and without a subscription service. I prepared the script and high-fidelity mock ups for usability testing and conducted ux audit of implemented work.

Njumobile Oct '14-May '15

My main task was to manage graphic work, cooperate with coders and contact the client. In addition, I designed mock ups of the home page, product web pages and a calculator.

Education

M.S. Computer Graphics and Multimedia IT, Lodz University of Technology

Thesis: Techniques of night photography realization

B.S. Computer Graphics and Multimedia IT, Lodz University of Technology

Thesis: Optimization of models' nets complexity in real-time rendering

Lodz Festival Design 2012

"To see, to hear", project created with Graphics Student Club

Courses

Non-standard user experience WCAG 2.0

SCRUM Course

Skills

Research:

Benchmarking ● User Research ● A/B testing ● Google Analytics ● Persona Development ● Value Proposition Map ● Audit

Prototyping:

Low & High Fidelity Mock ups with Axure, Invision ● User Flows Diagrams ● Architecture Information ● Usability Testing

Design:

UI Graphics with Affinity or Photoshop ● Presentation ● Style Guides ● Pattern library

Contact

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I hereby agree for processing the following personal information strictly for the purposes of job recruitment in accordance with the regulation for the protection of personal data passed on the following day: 29.08.97r. DzU nr 133 poz. 883.